CS Systems Qualifying Exam 2017

Important Dates

- **May 5**: Registration ends. Registration instructions are below. When you register, you must declare the three exams you plan to take.
- **May 22**: Exams. Candidates will take exams during the week starting Monday, May 22nd. For oral exams, students are responsible for scheduling an exam with the examiner. We will schedule the written exams.
- **May 30**: Grading complete. Faculty members email grades for all exams to James Landay.
- May 31: Faculty meet to decide on final grades (9:30-11 AM). All systems faculty are invited.
- June 2: Announce. Decisions emailed to students and advisors. You should only take the Systems Qualifying Exam if your adviser is a "Systems Faculty" member. Students without a Systems Faculty adviser may request to take the exam, but you need the permission of your advisor and James Landay.

Exams

- Architecture: Kunle Olukotun
- Compilers: Monica Lam
- Databases: Peter Ballis
- Graphics: Doug James
- Human Computer Interaction: James Landay
- Networking: Sachin Katti
- Operating Systems: David Mazières
- Programming Languages: John Mitchell
- Security: Dan Boneh

Registration

Send an email to James Landay <<u>landay@stanford.edu</u>> indicating which of the three exams you wish to take.

Architecture Qualifying Exam

Details and Reading List

Examiner: Kunle Olukotun

This qual will cover any ideas, topics and reading covered in the following courses:

- EE282: Computer Systems Architecture
- EE382A: Advanced Processor Architecture
- CS315A: Parallel Computer Architecture and Programming

You will be expected to be very conversant with the key ideas in computer architecture: Levels of abstraction (e.g. ISA \rightarrow processor \rightarrow RTL blocks \rightarrow gates), pipelining, caching, prediction, virtualization and parallelism. As someone taking the architecture qual, you will be expected to have a fairly sophisticated knowledge of these topics.

Reading: Computer Architecture: A Quantitative Approach, 3rd Edition , Hennessy & Patterson.

Format 30 minute oral exam.

Scheduling

Arrange with Kunle Olukotun <<u>kunle@stanford.edu</u>>

Compilers Qualifying Exam

Details and Reading List

Examiner: Monica Lam

Principles, Techniques, & Tools (Second Edition), Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman, Addison Wesley, 2007.

Format Oral or written exam, depending on the number of exam takers.

Scheduling Contact Monica Lam <<u>lam@cs.stanford.edu</u>> directly.

Databases Qualifying Exam

Details and Reading List

Examiner: Peter Bailis

This qual will cover any ideas, topics and reading covered in the following courses:

- CS145: Introduction to Databases
- CS245: Database System Principles

You will be expected to be conversant with key ideas in data management, including: data models and query languages; database design; building database applications; file structures, indexing, and hashing methods; query processing and optimization; Transactions, concurrency control and recovery; security and authorization; and database performance. As someone

taking the database qual, you will be expected to have a fairly sophisticated knowledge of these topics.

Reading: H. Garcia-Molina, J.D. Ullman, and J. Widom. Database Systems: The Complete Book (Second Edition) Prentice Hall, 2009.

Format

30 minute oral exam.

Scheduling

Contact Peter Ballis <pbailis@cs.stanford.edu>

Graphics Qualifying Exam

Details and Reading List

Examiner: Doug James

Knowledge of basic representations of surfaces and solids, scan conversion algorithms, geometric transformations, viewing projections, visible surface determination, and shading models, as covered in CS 148 and 248. Understanding of basic issues in input and display hardware, graphics software, and user interface design. Some knowledge in depth of either curve, surface, and solid modeling and geometric algorithms at the level of CS 348A, or of sampling, filtering, and local and global illumination methods at the level of CS 348B, or of computer animation and physics-based simulation at the level of CS 348C.

Reading list:

Typical references for the material in 248, 348A, 348B and 348C, are the online course notes and references, where available:

- For 148: P. Shirley,, Fundamentals of Computer Graphics, 2nd Edition, A. K. Peters, 2006
- For 248: E. Angel, Interactive Computer Graphics (5th ed.)
- For 348A: G. Farin, Curves and Surfaces for Computer Aided Geometric Design Academic Press, (2nd edition)
- For 348B: M. Pharr and G. Humphreys, Physically Based Rendering. Morgan Kaufman.

Format 30 minute oral exam.

Scheduling

Contact Doug James <djames@cs.stanford.edu>

Human Computer Interaction Qualifying Exam

Details and Reading List **Examiner**: James Landay

Knowledge from CS147 and CS247. Reading list from CS376.

Format 30-60 minute oral exam

Scheduling Contact James A. Landay <<u>landay@cs.stanford.edu</u>>

Networking Qualifying Exam

Details and Reading List **Examiner**: Sachin Katti

The reading list from CS244: http://web.stanford.edu/class/cs244/timetable.html

Format The exam is an oral examination with Sachin Katti.

Scheduling Contact Sachin Katti <<u>skatti@stanford.edu</u>>

Operating Systems Qualifying Exam

Details and Reading List **Examiner**: David Mazières

Reading List:

Alexander Matveev, Nir Shavit, Pascal Felber, and Patrick Marlier. Read-Log-Update. In Proceedings of the 25th ACM SOSP. 2015.

Format

Implement and benchmark a user-level RLU library in C++14 relying only on C++14 atomics. You should support the following functions described in the paper: rlu_reader_lock, rlu_reader_unlock, rlu_dereference, rlu_try_lock, rlu_cmp_objs, rlu_assign_ptr, rlu_abort, rlu_malloc, and rlu_free. Note, however, that you don't need to have functions by these names or keep the exact same parameter lists, because you may be able to expose the same functionality implicitly using templates and operator overloading.

Email two things to David Mazières by 11:59pm Monday May 29, 2017: 1) A tarfile of your implementation, and 2) A write-up of no more than 3 pages at least 11pt font, 1-inch margins containing at least one graph with benchmark results.

If you are not satisfied with your compiler's implementation of memory_order_consume on your architecture, you may optionally employ non-portable workarounds so long as you explain why these are necessary in your write-up. Your implementation only needs to work on one architecture with one compiler, so if necessary you can take advantage of knowing your hardware memory consistency so long as it is clear why the non-portability is necessary and you explain how you defeated compiler optimization. (You may borrow code from linux/compiler.h if necessary.)

Programming Languages Qualifying Exam

Details and Reading List

Examiner: John Mitchell

Knowledge including and extending beyond the principles and central concepts in programming language, as covered in CS 242. Students taking the Systems Qual in programming languages are expected to have a professional-level conversational competency in the main design and implementation topics associated with programming languages, applied to languages and situations you know and those you may not.. Sophistication beyond the preparation provided by CS242, typically gained by practical experience and participation in software systems research, is expected.

Format 30-45 min oral exam.

Scheduling

Contact John Mitchell < John.Mitchell@stanford.edu>

Security Qualifying Exam

Details and Reading List **Examiner**: Dan Boneh

Format

http://seclab.stanford.edu/SecurityQual.html

Scheduling

http://seclab.stanford.edu/SecurityQual.html